

CC Round 2 - RieekanAuthor: **Taivaanranta [Sebastian]**Faction: **Rebel Alliance**Points: **479/481** [+1 points leftover]**Advanced Gunnery** **Fire Lanes** **Sensor Nets****[FS] CR90 Corvette B** (39 points)

- •General Rieekan (30 points)
- = **69** total ship cost

MC80 Assault Cruiser (114 points)

- •Defiance (5 points)
 - Skilled First Officer (1 point)
 - Reinforced Blast Doors (5 points)
 - Leading Shots (4 points)
 - Engine Techs (8 points)
 - H9 Turbolaser (8 points)
- = **145** total ship cost

Modified Pelta-class Assault Ship (56 points)

- Shields to Maximum! (6 points)
 - Projection Experts (6 points)
 - External Racks (3 points)
- = **71** total ship cost

GR-75 Medium Transports (18 points)

- Comms Net (2 points)
- = **20** total ship cost

GR-75 Medium Transports (18 points)= **18** total ship cost**GR-75 Medium Transports** (18 points)= **18** total ship cost**GR-75 Medium Transports** (18 points)= **18** total ship cost1 •**Biggs Darklighter** (19 points)1 •**Jan Ors** (19 points)3 **X-Wing Squadrons** (39 points)2 **VCX-100 Freighter** (30 points)1 **YT-1300** (13 points)**CC Round 2 - Mothma**Author: **Jadined [Henrik]**Faction: **Rebel Alliance**Points: **462 /462** [0 points leftover]**Most Wanted** **Hyperspace Assault** **Superior Positions****[FS] CR90 Corvette B** (39 points)

- •Mon Mothma (30 points)
 - •Jaina's Light (2 points)
- = **71** total ship cost

MC30c Torpedo Frigate (63 points)

- •Admonition (8 points)
 - •Lando Calrissian (4 points)
 - Ordnance Experts (4 points)
 - Reinforced Blast Doors (5 points)
 - External Racks (3 points)
 - XI7 Turbolaser (6 points)
- = **93** total ship cost

MC30c Torpedo Frigate (63 points)

- •Foresight (8 points)
 - •Major Derlin (7 points)
 - Ordnance Experts (4 points)
 - Reinforced Blast Doors (5 points)
 - Expanded Launchers (13 points)
 - XI7 Turbolaser (6 points)
- = **106** total ship cost

Hammerhead Torpedo Corvette (36 points)

- Boarding Engineers (2 points)
 - External Racks (3 points)
- = **44** total ship cost

GR-75 Medium Transport (18 points)

- •Quantum Storm (1 points)
 - •Toryn Farr (7 points)
- = **26** total ship cost

GR-75 Medium Transport (18 points)

- •Boosted Comms (4 points)
- = **22** total ship cost

1 •**Rogue Squadron** (14 points)4 **X-Wing Squadrons** (52 points)1 **VCX-100 Freighter** (15 points)1 **HWK-290** (12 points)1 **Y-Wing Squadron** (10 points)**CC Round 2 - Ackbar**Author: **Vernius [Marco]**Faction: **Rebel Alliance**Points: **480/480** [0 points leftover]**Most Wanted** **Planetary Ion Cannon** **Solar Corona****[FS] Assault Frigate Mark II B** (72 points)

- •Admiral Ackbar (38 points)
 - Gunnery Team (7 points)
 - Reinforced Blast Doors (5 points)
- = **122** total ship cost

Assault Frigate Mark II B (72 points)

- •Gallant Haven (8 points)
 - Gunnery Team (7 points)
 - Boosted Comms (4 points)
 - Reinforced Blast Doors (5 points)
- = **96** total ship cost

Assault Frigate Mark II B (72 points)

- Gunnery Team (7 points)
 - Boosted Comms (4 points)
 - Reinforced Blast Doors (5 points)
- = **88** total ship cost

GR-75 Medium Transports (18 points)

- •Leia Organa (3 points)
 - Comms Net (2 points)
- = **23** total ship cost

GR-75 Medium Transports (18 points)

- Comms Net (2 points)
- = **20** total ship cost

GR-75 Medium Transports (18 points)

- Jamming Field (2 points)
- = **20** total ship cost

1 •**Shara Bey** (17 points)1 •**Tycho Celchu** (16 points)1 **Green Squadron** (12 points)6 **A-Wing Squadrons** (66 points)

CC Round 2 - Thrawn

Author: **Octobaer [Dennis]**

Faction: **Galactic Empire**

Points: **477/478** [+1 points leftover]

Most Wanted **Fleet Ambush** **Solar Corona**

[FS] Arquitens-class Command Cruiser (59 points)

- Grand Admiral Thrawn (32 points)
 - Hand of Justice (4 points)
 - Captain Needa (2 points)
 - Engine Techs (8 points)
 - Turbolaser Reroute Circuits (7 points)
- = **112** total ship cost

Arquitens-class Command Cruiser (59 points)

- Centicore (3 points)
 - Engine Techs (8 points)
 - Turbolaser Reroute Circuits (7 points)
- = **77** total ship cost

Gladiator II-class Star Destroyer (62 points)

- Demolisher (10 points)
 - Agent Kallus (3 points)
 - Sensor Team (5 points)
 - Engine Techs (8 points)
 - External Racks (3 points)
- = **91** total ship cost

Raider I-class Corvette (44 points)

- Impetuous (4 points)
 - Ordnance Experts (4 points)
 - External Racks (3 points)
- = **55** total ship cost

Gozanti-class Cruisers (23 points)

- Vector (2 points)
 - Admiral Chiraneau (10 points)
- = **35** total ship cost

Gozanti-class Cruisers (23 points)

- Comms Net (2 points)
- = **25** total ship cost

Gozanti-class Cruisers (23 points)

= **23** total ship cost

Gozanti-class Cruisers (23 points)

= **23** total ship cost

1 •Maarek Stele (21 points)

1 •Mauler' Mithel (15 points)

CC Round 2 - Konstantine

Author: **Grombak [Christian]**

Faction: **Galactic Empire**

Points: **441/442** [+1 points leftover]

Advanced Gunnery **Hyperspace Assault** **Solar Corona**

[FS] Interdictor Suppression Refit (90 points)

- Admiral Konstantine (23 points)
 - Interdictor (3 points)
 - G7-X Grav Well Projector (2 points)
 - Targeting Scrambler (5 points)
 - Projection Experts (6 points)
- = **129** total ship cost

Victory I-class Star Destroyer (73 points)

- Warlord (8 points)
 - Ordnance Experts (4 points)
 - H9 Turbolaser (8 points)
- = **93** total ship cost

Victory I-class Star Destroyer (73 points)

- Ordnance Experts (4 points)
 - External Racks (3 points)
 - XI7 Turbolaser (6 points)
- = **86** total ship cost

Victory I-class Star Destroyer (73 points)

- Ordnance Experts (4 points)
 - XI7 Turbolaser (6 points)
- = **83** total ship cost

1 •Dengar (20 points)

2 **TIE Interceptor Squadrons** (22 points)

1 **TIE Fighter Squadron** (8 points)

CC Round 2 - Sloane

Author: **Datensklave [Oliver]**

Faction: **Galactic Empire**

Points: **480/493** [+13 points leftover]

Advanced Gunnery **Fire Lanes** **Intel Sweep**

[FS] Arquitens-class Command Cruiser (59 points)

- Admiral Sloane (24 points)
 - Reinforced Blast Doors (5 points)
 - Engine Techs (8 points)
 - Turbolaser Reroute Circuits (7 points)
- = **103** total ship cost

Imperial I-Class Star Destroyer (110 points)

- Avenger (5 points)
 - Minister Tua (2 points)
 - Boarding Troopers (3 points)
 - Reinforced Blast Doors (5 points)
 - Leading Shots (4 points)
- = **129** total ship cost

Gozanti-class Cruisers (23 points)

- Jamming Field (2 points)
- = **25** total ship cost

Gozanti-class Cruisers (23 points)

- Comms Net (2 points)
- = **25** total ship cost

Gozanti-class Cruisers (23 points)

- Hondo Ohnaka (2 points)
- = **25** total ship cost

Gozanti-class Cruisers (23 points)

= **23** total ship cost

1 •Colonel Jendon (20 points)

1 •Ciena Ree (17 points)

1 •"Howlrunner" (16 points)

1 •Valen Rudor (13 points)

1 •Tempest Squadron (13 points)

1 •Saber Squadron (12 points)

2 **TIE Defender Squadron** (32 points)

1 **Lambda-class Shuttle** (15 points)

1 **JumpMaster5000** (12 points)